

Skills	Trained	+10%	+20%	Total
Awareness (Per)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	38
Barter (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Carouse (T)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	20
Charm (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Chem-Use (Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
Climb (S)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	15
Command (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Common Lore (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Administratum	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	75
- Imperial Creed	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
- Imperial Guard	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	75
- Imperium	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	85
- Machine Cult	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	95
- Tech	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	95
- War	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	75
Concealment (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	15
Contortionist (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	15
Deceive (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Demolition (Int)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	75
Disguise (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Dodge (Ag)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	30
Drive (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Ground Vehicle	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	30
Evaluate (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	32
Forbidden Lore (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Adeptus Mechanicus	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	85
- Archeotech	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65

Home World

Forge World

Description

If a job is worth doing it is worth dying for.

Skills	Trained	+10%	+20%	Total
Gamble (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	32
Inquiry (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	21
Intimidate (S)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	15
Literacy (Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
Logic (Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
Medicae (Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
Navigation (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Surface	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
- Stellar	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
Scholastic Lore (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Archaic	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
- Astromancy	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
- Chymistry	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
- Numerology	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
- Tactica Imperialis	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
Scrutiny (Per)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	19
Search (Per)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	19
Secret Tongue (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Tech	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
Silent Move (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	15
Speak Language (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Low Gothic	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65
Swim (S)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	15
Tech-Use (Int)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	95
Trade	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Scrimshawer (Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	65

Weapon Skill (WS)	Ballistic Skill (BS)	Strength (S)	Toughness (T)	Agility (Ag)	Intelligence (Int)	Perception (Per)	Will Power (WP)	Fellowship (Fel)
18	48	30	40	30	65	38	46	23
<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.

Gear	Custom Gear
Backpack, Chrono, Clothing, Infra-Red Goggles, Photo-Visors/Contacts, Re-Breather, Respirator/Gas-Mask, Auspex/Scanner, Combi-tool, Data-slate, Demo Charge, Lascutter, Magnoculars, Micro-bead, Multikey, Vox-caster, Tool Kit, Carapace Helm, Enforcer Light Carapace, Laspistol, Meltagun, Red-Dot Laser (2), Chain Axe, Bionic Left Arm (Good), Bionic Right Arm (Good), Bionic Locomotion (Good), Bionic Respiratory System (Good)	