

Skills	Trained	+10%	+20%	Total
Awareness (Per)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	39
Barter (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Carouse (T)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	23
Charm (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Chem-Use (Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60
Climb (S)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Command (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Common Lore (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Imperial Creed	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60
- Imperial Guard	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	70
- Imperium	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	90
- Machine Cult	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	90
- Tech	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	90
- War	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	70
Concealment (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	12
Contortionist (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	12
Deceive (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Demolition (Int)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	70
Disguise (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	11
Dodge (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	12
Drive (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Ground Vehicle	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	24
Evaluate (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	30
Forbidden Lore (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Adeptus Mechanicus	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	80
- Archeotech	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	70
- the Warp	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60

Home World

Forge World

Description

The pain of the bullet is ecstasy compared to damnation.

Skills	Trained	+10%	+20%	Total
Gamble (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	30
Inquiry (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	21
Interrogation (WP)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	53
Intimidate (S)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	27
Literacy (Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60
Logic (Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60
Medicae (Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	70
Navigation (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Surface	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60
- Stellar	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60
Scholastic Lore (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Archaic	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60
- Numerology	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60
Scrutiny (Per)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	24
Search (Per)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	24
Secret Tongue (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Tech	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60
Silent Move (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	12
Speak Language (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Low Gothic	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60
Swim (S)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Tech-Use (Int)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	100
Trade	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Copyist (Int)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	60
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Weapon Skill (WS)	Ballistic Skill (BS)	Strength (S)	Toughness (T)	Agility (Ag)	Intelligence (Int)	Perception (Per)	Will Power (WP)	Fellowship (Fel)
40	40	3 5	4 6	2 4	6 0	2 9	4 3	2 2
<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.	<input type="checkbox"/> Adv.

Gear	Custom Gear
Backpack, Chrono, Clothing, Photo-Visors/Contacts, Auspex/Scanner, Combi-tool, Data-slate, Lascutter, Magnoculars, Micro-bead, Multikey, Vox-caster, Carapace Helm, Enforcer Light Carapace, Laspistol, Heavy Stubber, Power Axe(Mezoa), Bionic Left Arm (Good), Bionic Right Arm (Good), Bionic Locomotion (Good), Bionic Respiratory System (Good), Manipulator Mechadendrite, Medicae Mechadendrite, Mind Impulse Unit, Optical Mechadendrite, Utility Mechadendrite	