

Character

**GRONON**

# Dark Heresy

Player

Career Path

*Guardman / Shock Trooper*

Rank

7

XP to Spend \_\_\_\_\_

XP Spent

8000

Money

Income	Wealth

Fate Points

Maximum	Used
2	

Wounds

Total	Damage	Critical	Fatigue
22			

Insanity Points

Current	Degree
0	Stable

Corruption Points

Current	Degree

Weapon Skill (WS)

5	7
Adv.	

Ballistic Skill (BS)

4	0
Adv.	

Strength (S)

5	7
Adv.	

Toughness (T)

5	2
Adv.	

Agility (Ag)

3	5
Adv.	

Intelligence (Int)

2	6
Adv.	

Perception (Per)

3	5
Adv.	

Will Power (WP)

2	1
Adv.	

Fellowship (Fel)

2	0
Adv.	

## WEAPONS

Name	Great Weapon*
Class	Melee
Damage	2d10+8
Type	R
Pen	4
Range	
ROF	
Clip	
Reload	
Special	Primitive, Unwieldy, +10WS, Mono

Name	Hellgun
Class	Basic
Damage	1d10+4
Type	E
Pen	3
Range	110
ROF	S/3/-
Clip	40
Reload	3 Full
Special	use standard las charge packs, but consume 4 charges a shot

Name	Hellpistol
Class	Pistol
Damage	1d10+3
Type	E
Pen	3
Range	35
ROF	S/2/-
Clip	20
Reload	2 Full
Special	use standard las charge packs, but consume 4 charges a shot

Name	Frag
Class	Thrown
Damage	2d10
Type	X
Pen	0
Range	15
ROF	
Clip	
Reload	
Special	Blast (4)

Name	Krak
Class	Thrown
Damage	2d10+4
Type	X
Pen	6
Range	15
ROF	
Clip	
Reload	
Special	

Name	
Class	
Damage	
Type	
Pen	
Range	
ROF	
Clip	
Reload	
Special	

## Storm Trooper Carapace

(Toughness)

Head	1-10		
6 (5)			
Right Arm	11-20	Initiative	Left Arm
6 (5)		3	6 (5)
Handedness		Body	Weight Carried
		31-70	40kg
6 (5)			
Right Leg	71-85		Left Leg
6 (5)			86-100
6 (5)			6 (5)

Basic Pistol Heavy Thrown Melee

## Talents and Traits

Combat Master	Opponents get no bonus when outnumbering
Crushing Blow	+2 damage with Melee weapons
Hardy	Always treated as lightly wounded
Iron Stomach	Gain +10 to Carouse skill to resist effects of ingested toxins, poisons or tainted foods
Lightning Attack	Attack 3 times with Full attack
Primitive	Take -10 penalty to Fel tests in formal or civilised surroundings
Quick Draw	Ready as free action
Rapid reload	Reduce reload time
Resistance (Fear)	Gain +10 to resist effects
Rite of Passage	Full round Int test to staunch blood loss
Sound Constitution x 8	Gain 8 wounds
Swift Attack	Attack twice with full attack

## Movement

Half Move	Full Move	Charge	Run	Base Leap	Base Jump
3m	6m	9m	18m	5m	100cm

## Lifting

Carry	Lift	Push
78kg	156kg	312kg

Skills	Trained	+10%	+20%	Total
Awareness (Per)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	35
Barter (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	10
Carouse (T)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	26
Charm (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	10
Climb (S)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	57
Command (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	10
Common Lore (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Imperial Guard	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	36
- Imperium	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	26
- War	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	26
Concealment (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Contortionist (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Deceive (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	10
Disguise (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	10
Dodge (Ag)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	55
Drive (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Ground Vehicle	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	35
Evaluate (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	13
Gamble (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	13
Inquiry (Fel)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	10
Intimidate (S)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	67
Logic (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	13
Navigation (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Surface	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	36
Scrutiny (Per)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17
Search (Per)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	35
Silent Move (Ag)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	17

### Home World

Feral World

### Description

*Violence solves everything.*

Skills	Trained	+10%	+20%	Total
Speak Language (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
- Low Gothic	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	26
- Tribal Dialect	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	26
Survival (Int)	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	46
Swim (S)	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	57
Tracking (Int)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	13
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Weapon Skill (WS)	Ballistic Skill (BS)	Strength (S)	Toughness (T)	Agility (Ag)	Intelligence (Int)	Perception (Per)	Will Power (WP)	Fellowship (Fel)
<div style="border: 1px solid black; padding: 5px; display: inline-block;">5 7</div>	<div style="border: 1px solid black; padding: 5px; display: inline-block;">4 0</div>	<div style="border: 1px solid black; padding: 5px; display: inline-block;">5 7</div>	<div style="border: 1px solid black; padding: 5px; display: inline-block;">5 2</div>	<div style="border: 1px solid black; padding: 5px; display: inline-block;">3 5</div>	<div style="border: 1px solid black; padding: 5px; display: inline-block;">2 6</div>	<div style="border: 1px solid black; padding: 5px; display: inline-block;">3 5</div>	<div style="border: 1px solid black; padding: 5px; display: inline-block;">2 1</div>	<div style="border: 1px solid black; padding: 5px; display: inline-block;">2 0</div>
<div style="display: flex; gap: 5px;"><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div></div> Adv.	<div style="display: flex; gap: 5px;"><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div></div> Adv.	<div style="display: flex; gap: 5px;"><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div></div> Adv.	<div style="display: flex; gap: 5px;"><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div></div> Adv.	<div style="display: flex; gap: 5px;"><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div></div> Adv.	<div style="display: flex; gap: 5px;"><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div></div> Adv.	<div style="display: flex; gap: 5px;"><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div></div> Adv.	<div style="display: flex; gap: 5px;"><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div></div> Adv.	<div style="display: flex; gap: 5px;"><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div><div style="width: 10px; height: 10px; background-color: #007bff;"></div></div> Adv.

#### Gear

Backpack, Clothing, Photo-Visors/Contacts, Respirator/Gas-Mask, Dog Tags, Uniform, Storm Trooper  
Carapace, Hellgun, Hellpistol, Frag (2), Krak (2), Mono, Great Weapon\*

#### Custom Gear