



### Skills

	Trained	+10%	+20%	Total
Awareness (Per)	✓	✓	✓	72
Barter (Fel)				20
Carouse (T)				10
Charm (Fel)				20
Climb (S)				12
Command (Fel)				20
Common Lore (Int)				
- Adeptus Arbites	✓			60
- Administratum	✓	✓	✓	80
- Ecclesiarchy	✓	✓		70
- Imperial Creed	✓			60
- Imperium	✓	✓	✓	80
- Tech	✓			60
Concealment (Ag)				17
Contortionist (Ag)				17
Deceive (Fel)				20
Disguise (Fel)				20
Dodge (Ag)	✓			35
Evaluate (Int)				30
Forbidden Lore (Int)				
- Heresy	✓	✓	✓	80
- the Inquisition	✓	✓	✓	80
- Mutants	✓			60
- The Black Library	✓			60
- Cults	✓			60
Gamble (Int)				30
Inquiry (Fel)	✓	✓		50

### Home World

Hive World

### Description

*A mind without a purpose will wander in dark places.*

### Skills

	Trained	+10%	+20%	Total
Intimidate (S)				12
Literacy (Int)	✓			60
Logic (Int)	✓			60
Medicae (Int)	✓	✓		90
Scholastic Lore (Int)				
- Astromancy	✓			60
- Bureaucracy	✓			60
- Heraldry	✓			60
- Imperial Creed	✓			60
- Legend	✓			60
- Occult	✓			60
Scrutiny (Per)	✓			52
Search (Per)				26
Silent Move (Ag)				17
Speak Language (Int)				
- High Gothic	✓			60
- Low Gothic	✓			60
- Hive Dialect				30
Swim (S)				12
Tech-Use (Int)				30
Trade				
- Cartographer (Ag)	✓			35
- Copyist (Int)	✓			60

Weapon Skill (WS)	Ballistic Skill (BS)	Strength (S)	Toughness (T)	Agility (Ag)	Intelligence (Int)	Perception (Per)	Will Power (WP)	Fellowship (Fel)
2 3	3 8	2 5	2 0	3 5	6 0	5 2	5 2	4 0
Adv.	Adv.	Adv.	Adv.	Adv.	Adv.	Adv.	Adv.	Adv.

Gear	Custom Gear
Backpack, Chrono, Clothing, Photo-Visors/Contacts, Respirator/Gas-Mask, De-Tox (3), Injector, Medikit, Stimm (6), Micro-bead, Vox-caster, Mesh Combat Cloak, Stub Revolver, Hand Flamer, Red-Dot Laser	