```csharp
using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.IO;


namespace ConsoleApplication2

{

    class Program

    {

        static void Main(string[] args)

        {

            StreamReader futoverseny = new StreamReader("futoverseny.txt", Encoding.Default);

            string olvas;

            while(!futoverseny.EndOfStream)

            {

                olvas = futoverseny.ReadLine();

                Console.WriteLine(olvas);


            }

            Console.ReadLine();

        }

    }

}
```