

16.4 Feladat

```
Program.cs
lista4.Program

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace lista4
{
    class Program
    {
        static void Main(string[] args)
        {
            List<double> szamok = new List<double>();
            Random rnd = new Random();
            for (int i = 0; i < n; i++) ;
            {
                if (i % 2 == 0) szamok.Add(rnd.Next(10, 51));
                else szamok.Add(rnd.Next(40, 80));
            }
        }
    }
}
```