NAME:	SCORE:
TOWN:	BONUS:

Hungarian Selection for

6th World Sudoku Championship 6-10 November 2011



20th World Puzzle Championship 8-13 November 2011

# PART 2

17th September,

2011

10:50 - 12:10

(80 minutes)

Maximum score:

1000 points

# Sudoku Mix

110 (20+35+55) Irregular Sudoku

40 Double sudoku

75 Alphabet Sudoku

> 70 Skew-doku

Outside Sudoku 55

Sudoku Quadruplets 55

20 Snowflake Sudoku

> Star Sudoku 70

75 Sudoku – Outside Couple

> 65 Sudoku extra regions

> > 110 (25+85) Killer Sudoku

Roman Numerals Sudoku 20

> 35 Disconnected sudoku

50 (25+25) Non-consecutive Sudoku

Greater and less sudoku 50

Sudoku – odd/even regions 100 (35+65)

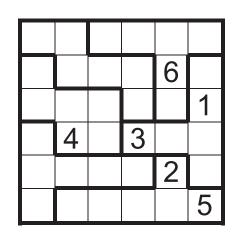


**PUZZLE 1** 

## Irregular Sudoku

Fill in the grid so that every row, every column and every outlined region contains the digits 1 through 9.

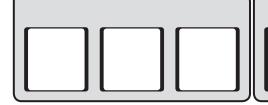
20 points



			4	
2				
				1
			5	
		3		

35
points

				2	6	7		
		2						
1			4	6			7	
5 7						3		
7		3				4		2
		1						2 4 8
	9			5	4			8
						9		
		4	5	8				









**PUZZLE 2-3** 

1			4	2			3
		1			1		
	1					4	
3		2			1		3
4		3			2		2
	2					4	
		2			4		
2			3	1			4

#### **Double Sudoku**

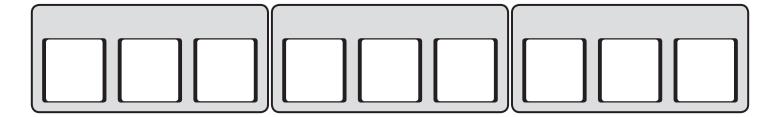
Fill in the grid with digits 1 through 4 so that every row, every column and every region contains each digit twice. Additionally, edge adjacent cells cannot contain identical digits.

40 points

## **Alphabet Sudoku**

Fill in the grid so that every row, every column and every 3x3 box contains the set of 9 letters presented in the grid.

	Ш						R	
	R							K
			W		Z			
				S		M		
W			R		M			Е
		Ε		K		R		
			0					
Z							K	O
	0			Ε			W	

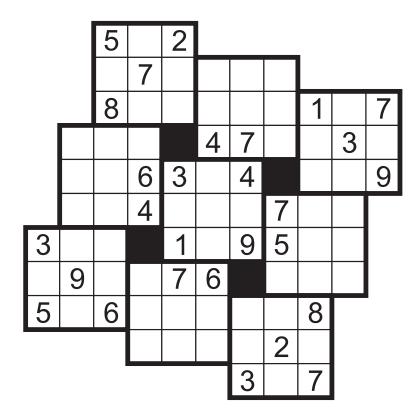


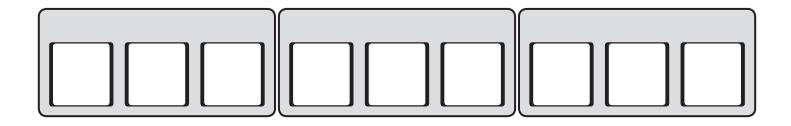


**PUZZLE 4** 

## Skew-doku

Fill in the grid with digits 1 through 9 so that no digit is repeated in any row, column or region (this also applies to rows/columns that are shorter than usual).



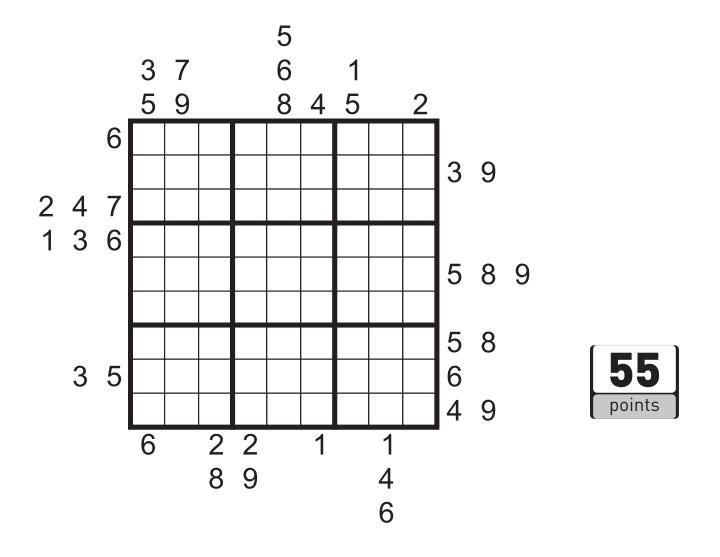




**PUZZLE 5** 

## **Outside Sudoku**

Fill in the grid so that every row, every column and every region contains the digits 1 through 9. Digits shown outside the grid must appear within the first three cells seen from the direction of the outside digits.

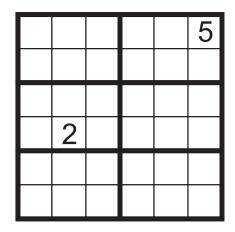


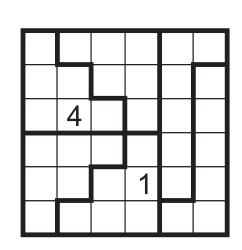


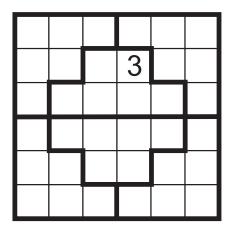
**PUZZLE 6** 

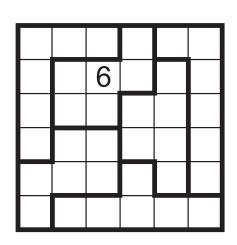
## **Sudoku Quadruplets**

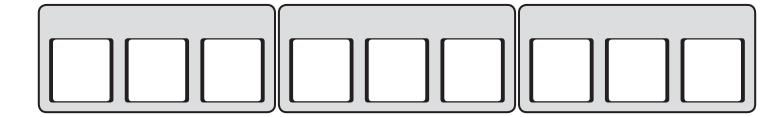
Four Sudoku grids are given, divided into regions differently, standard Sudoku rules apply in all of them. Their solution is identical. It is sufficient to complete one of the grids.









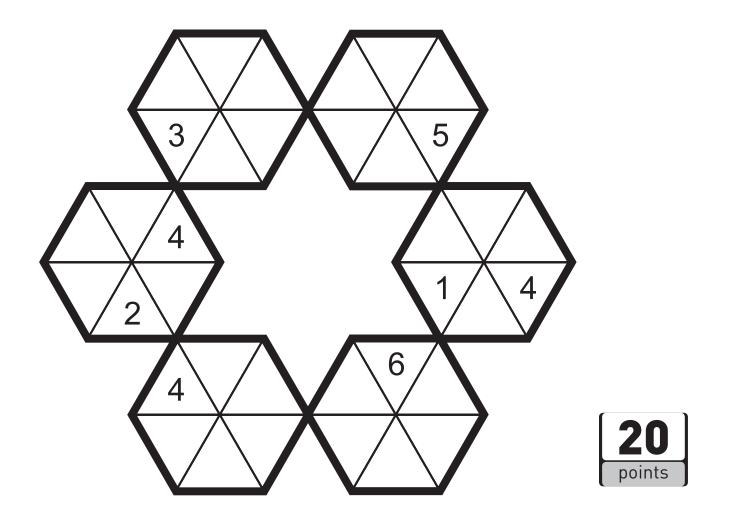


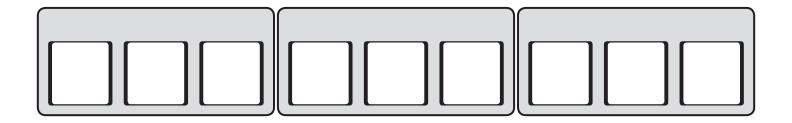


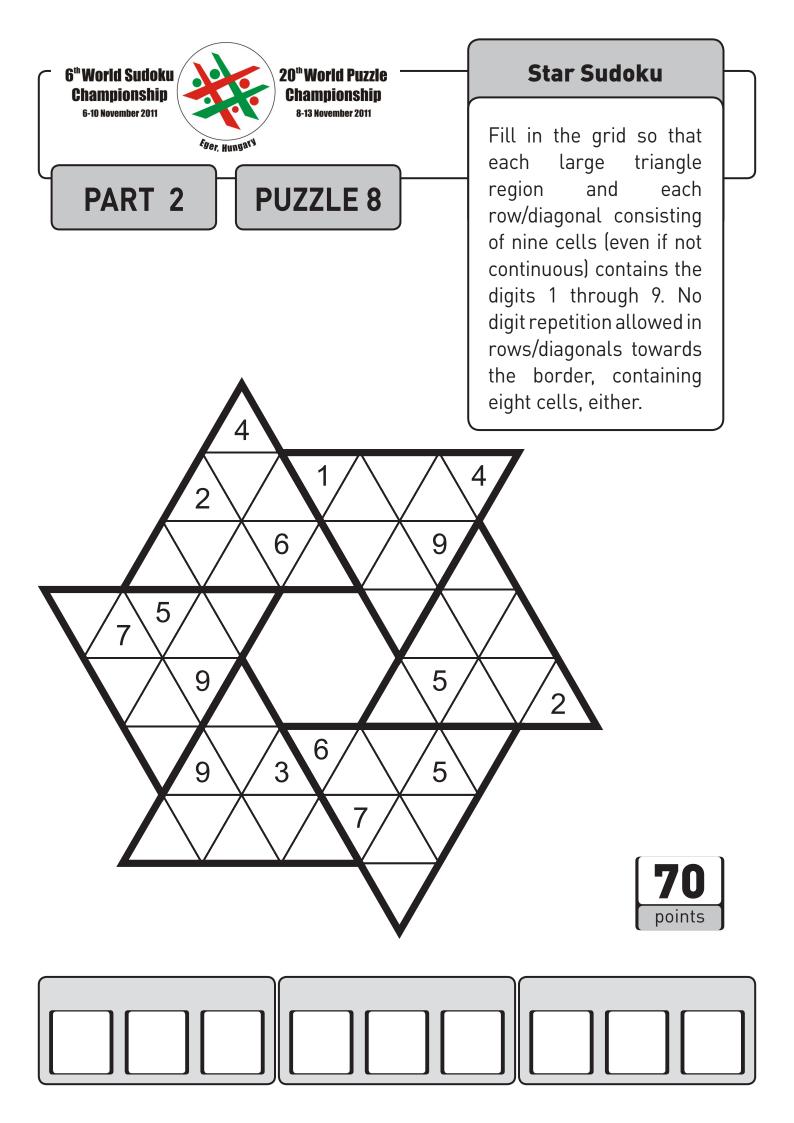
**PUZZLE 7** 

## **Snowflake Sudoku**

Place a digit from 1 to 6 into each of the triangles so that each digit appears exactly once in each of the hexagons and in the (horizontal and two diagonal) main directions.









# **PUZZLE 9-10**

	85	57	81	69	41	76	35	85	76	
37										93
53		6								26
19							1			97
26										57
37										83
75										27
98			1							19
17								6		96
41										37
	28	13	49	69	92	87	41	59	76	

## **Sudoku – Outside Couple**

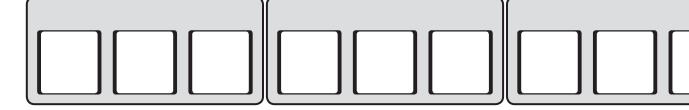
Standard Sudoku rules apply. Two-digit figures around the grid indicate that those two digits appear consecutively in that row/column.E.g. if there is a 57 above/below column 1, then column 1 has its digit 7 immediately below digit 5.

75
points

## Sudoku extra regions

Standard Sudoku rules apply.
Additionally, the grey regions cannot have any repeating digits.

			3				2	
1		7	5	2				
			9				3	
				3		5	9	8
	8		7		1		6	
3	8 5	4		8				
	2				3			
				7	3 5 6	4		3
	4				6			





**PUZZLE 11** 

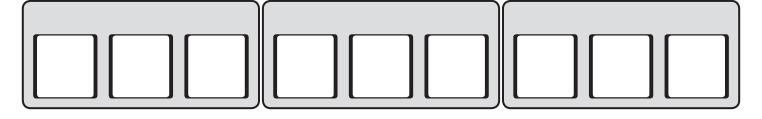
10 - 7				
			13	 
		8		
8 7		6		
	8 - 7	6		11
		7	3	

25
points

## Killer Sudoku

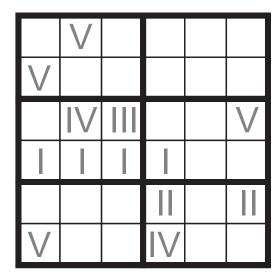
Fill in the grid so that every row, every column and every outlined region contains the digits 1 through 9. The sum of the digits within each sub-region is equal to the specified number. Digits in a sub-region are different from each other.

12		 	21 <sup>- – –</sup> i	;	8 3	15	11	
107	22			14				21 7
	     	9 - <del></del> ! !					57	
12 - 7	91		19		16	       		
		8	7		13		13	7 1
187	11;	13	7		7	6 7		
		21 1	14 <sup> 7</sup> 1	6 7	     	1 1	15 - 7	9 1
	67	     			23	r — — —     	, ,	     
r I I	     			r       	, , ,	18		





**PUZZLE 12-13** 



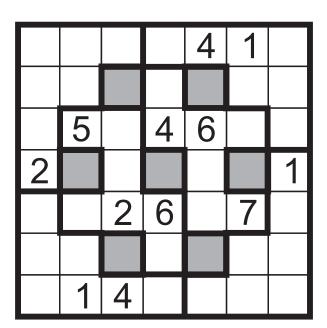
20 points

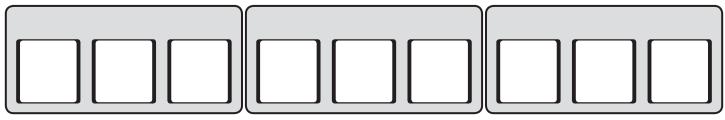
#### Roman Numerals Sudoku

Standard Sudoku rules apply. Clues are based on the Roman numeral representation of the digits. However, some letters may have been erased (e.g. a "I" clue may plausibly denote 1, 2, 3, 4 or 6 but not 5). You can solve the puzzles using Roman OR arabesque numerals, but you can not mix them.

# Disconnected Sudoku

Fill in the grid so that every row, column and region contains digits 1 through 7. The set of grey squares also counts as a region.



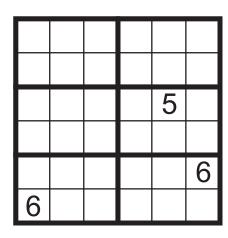




**PUZZLE 14-15** 

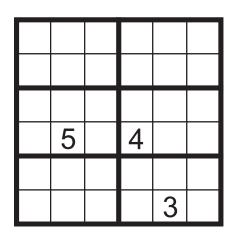
## **Non-consecutive Sudoku**

Standard Sudoku rules apply. Additionally, edge adjacent cells cannot contain digits having difference of 1.



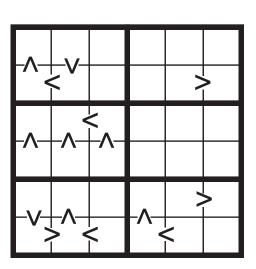
25
points

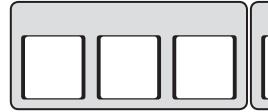
25
points



## Greater and less sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and six outlined regions. The filled digits must obey relations specified with "greater than" (>) or "less than" (<) symbols.











**PUZZLE 16** 



35
points

# Sudoku – odd/even regions

Standard Sudoku rules apply. Additionally, any three horizontally, vertically or diagonally consecutive cells containing digits of identical parity (i.e. all three odds or all three evens) are marked with a grey line.

			5			
				4		1
2	Z	X				4
	Z					
	abla	abla			3	8
	4	abla	2			
		4				
				7		